Jake Finlay

Full-Stack Software Developer • Software Engineer

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EDUCATION

McMaster University

Bachelor of Engineering, Software Engineering, Co-op

- Awards: Deans' Honor List, The Faculty of Engineering Achievement Award
- **Relevant Coursework:** Software Design, Software Testing, Software Requirements, Data Structures and Algorithms, Object Oriented Programming, Databases, Digital Systems, Computer Architecture, Concurrent Programming

WORK EXPERIENCE

Superior Boiler Works and Welding Limited

Systems Engineer Co-op

- Implemented IT support strategies to resolve 95% of user technical issues, utilizing M365 Exchange Servers and PowerShell scripts, resulting in a more efficient workplace environment.
- Managed Active Directory accounts for a team of 100 employees, reducing account setup time by 50% through streamlined GPO management processes.
- Collaborated with my team to implement **security protocols** and improve system efficiency, which led to a **20%** decrease in cybersecurity incidents.

PROJECTS

Link Ripple | Next.js, React, TypeScript, MongoDB, Vercel

- Developed a full-stack application, featuring a **Next.js** frontend and a **MongoDB** backend for managing personalized landing pages with links to social profiles and online resources.
- Implemented secure user authentication with registration and login functionalities, ensuring robust security for user accounts.
- Created a **responsive** dashboard that allows users to manage, add, edit, and remove links, with real-time updates reflected on their personalized landing page.
- Deployed the application on Vercel, optimizing the user experience for both desktop and mobile devices.

Bankler | Next.js, React, Tailwind CSS, TypeScript, Appwrite, Unix, Apache2, GitHub Workflows, PM2

- Developed a modern banking platform with **Next.js**, flawlessly integrating **Appwrite** for robust backend functionality, and crafted a fully **responsive UI** using **Tailwind CSS** for a modern, user-friendly experience.
- Designed and integrated banking-specific features, including real-time transaction updates, account balance retrieval, and transaction history using server-side rendering and **API routes**.
- Implemented secure user authentication and authorization workflows using Next.js server actions, enabling seamless user login, logout, and account management.
- Deployed the application on my own self-hosted Linux server using GitHub Workflows, PM2, and Apache2.

Island Explorer | Java, Maven, SonarQube, JUnit, UML

- Developed an Exploration Command Center for The Island game using Java.
- Applied object-oriented programming principles and design patterns to structure the code, ensuring both **reusability** and **maintainability**.
- Designed and **implemented algorithms** to explore and map unknown islands and identify safe landing zones for rescue operations within the simulated game environment.
- Collaborated with my team using a Kanban board to design and implement the required command center.
- Conducted unit tests using **JUnit** and analyzed code quality using **SonarQube**.
- Created UML diagrams to help convey ideas to team members and created a UML class diagram to get visual representation of the system that we were building.
- Utilized **Maven** for build automation, JAR file creation, and integration with the test arena.

SKILLS

Languages: Python, Java, HTML, CSS, JavaScript, TypeScript, C, C++, C#, SQL, Verilog
Frameworks and Libraries: Next.js, React, Node.js, Express.js Three.js, .NET, Tailwind CSS, JUnit
Technologies: PostgreSQL, MongoDB, DB2, Docker, Azure, Apache2, PM2, Maven, PowerShell, Windows Server
Tools: Unix, Git, GitHub, GitHub Workflows, SonarQube, UML, MATLAB, Microsoft Office (Word, PowerPoint, Excel)

Cumulative GPA: 3.8 /4.0 Expected Graduation: April 2027

> May 2023 – Aug 2023 Hamilton, ON